Downwind draws a line from Hiroshima through the Nevada atomic test site to the sands of Iraq and Kuwait, where thousands of soldiers and civilians were exposed to irradiating particles from the use of depleted Uranium tank penetrators. These weapons help illustrate tendencies towards a new kind of “virtual” warfare utilizing high-tech weaponry, detached video imagery, and a further skewing of casualty rates. The film raises questions about the true human cost when the desire for total victory outweighs the moral obligations of humanitarian intervention.